GEOPORTAL PHILIPPINES: MAP COMPOSER

SYSTEM USER MANUAL

Geospatial System Development Division Geospatial Information System Management Branch National Mapping and Resource Information Authority

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1 BACKGROUND

The Map Composer Map App will provide the general public a facility to overlay their local geospatial data on the existing Geoportal Philippines basemaps.

2 HARDWARE/SOFTWARE REQUIREMENTS

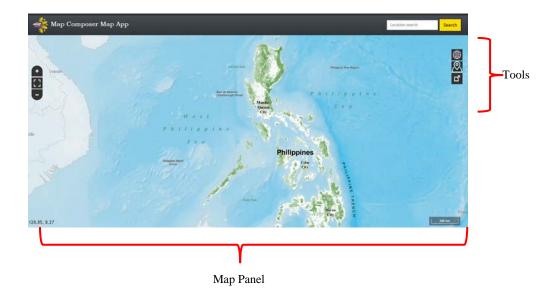
Minimum hardware requirements:

- Operating System: Windows 7 / Windows 8 / Windows 10
- Processor: Intel® CoreTM 2 Duo or AMD AthlonTM 64 X2 5600+
- Video: NVIDIA® GeForce® 7600 GT or ATITM RadeonTM HD 2600 XT or Intel® HD Graphics 3000 or better
- Memory: 2 GB RAM
- Internet: Broadband Internet Connection
- Resolution: 1024X768 minimum display resolution

3 GETTING STARTED

3.1 LAUNCHING THE APPLICATION

- 3.1.1 Open a web browser and go to http://www.geoportal.gov.ph. Click the Menu \rightarrow Map Apps \rightarrow Map Composer.
- 3.1.2 The Map Composer Map App screen appears.

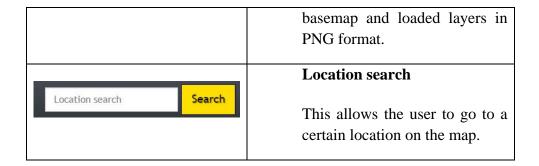


Map Panel

Displays the basemap and layer overlays.

Tools

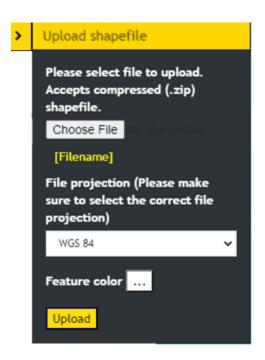
	Zoom in
•	This is used for zooming in to the map.
	Zoom out
-	This is used for zooming out of the map.
	Zoom to Extent
	This is used to zoom the map to the whole extent of the Philippines.
	Switch Basemap
	This provides different basemap options to use. Currently available are NAMRIA Basemaps, NAMRIA Ortho Image 2011 and 2013-2014 (for selected areas only), NAMRIA Ortho Rectified Radar Image, Bing Maps, ArcGIS Online, and Open Street Map.
	Upload Shapefile
	This allows the user to upload local geospatial data to the Map Composer.
-2'	Export Map
П	This allows exporting of the current map view along with



3.2 UPLOAD SHAPEFILE

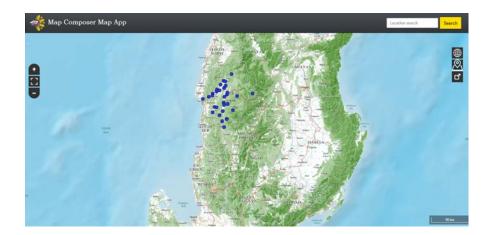
3.2.1 Click the **Upload Shapfile** icon.

Displays the Upload window.



3.2.2 Click the **Choose File** button to locate the compressed shapefile (.zip) in your local drive. Select the Feature color and projection and then click the **Upload** button.

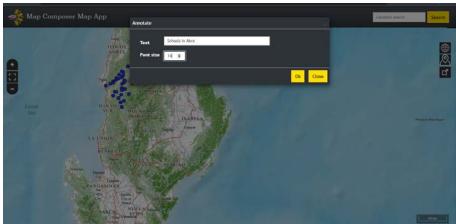
The shapefile will be displayed onto the map



3.3 ADD ANNOTATION

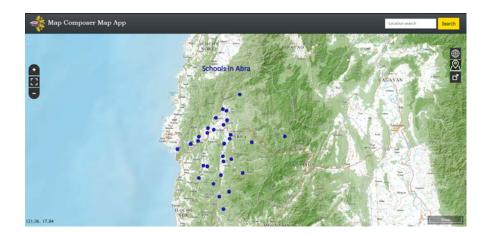
3.3.1 Click on a location on the map where you want to add an annotaton.





3.3.2 Input annotation text and font size and then click **Ok** button.

Annotation text will be displayed on the map.



3.4 SWITCH BASEMAP

3.4.1 Click the **Switch Basemap** icon and select the desired basemap.

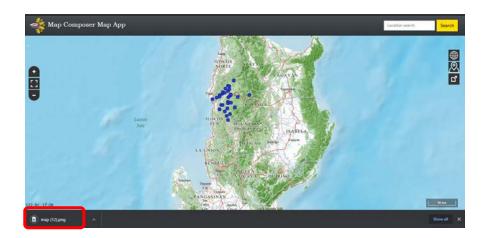


The Map Panel will display the selected basemap.



3.5 EXPORT MAP

3.5.1 Click the **Export Map** icon. The current map view will be downloaded in PNG format.



The current map view along with basemap and loaded layers will be exported in PNG format.

